1. Walk around corner
2. Jog to center of arena
3. Stop and perform a 180° HQ turn each way – either direction first
4. Jog away from center starting a circle to the left
5. Lope left lead around end of arena and back to center
6. Change leads at X when crossing center
7. Lope right lead around corner to end of arena
8. Stop and back

Note: True Level 1 riders not assessed to lope yet may continue jogging lope sections
4-H Level 2 - Pattern

1. Pivot on the forehand- 360° each direction
2. Trot along perimeter to center; stop facing judge
3. Trot a medium size circle to the left; at center pick up left lead
4. Lope 2 large circles to the left
5. Stop at center
6. Trot a medium size circle to the right; at center pick up right lead
7. Lope 2 large circles to the right
8. Just beyond center; stop and back 10 feet
4-H Level 3 – Pattern with Cow work

1. Lope along perimeter on opposite side of judge; go past center marker and do a left rollback
2. Continue back around end of arena at lope; go past center marker and do rollback to the right
3. Continue to lope in right lead around end of arena and close into circles
4. Lope 2 circles to the right; 1st Large & Fast, 2nd Small & Slow
5. At center of arena change leads
6. Lope 2 circles to the left; 1st Large & Fast, 2nd Small & Slow
7. Lope additional large, fast circle to left but do not close. Continue loping down fence past center marker
8. Stop and back up at least 10 feet

Cow Work (60 Second Time Limit)

1. Call for cow by raising hand or similar.
2. Box cow at end of arena
3. Drive cow past center marker on fence
4. Complete one fence turn in each direction.
5. Pull up to designate completion.
4-H Level 4 – Pattern with Cow work

1. Run up center of arena past end marker and stop
2. Complete 2 ½ spins to the left
3. Run down to other end of arena, past end marker and stop
4. Complete 2 ½ spins to the right
5. Run past the center marker and stop
6. Back at least 10 feet in a straight line
7. Complete ¼ turn to the left, hesitate. Beginning on right lead – complete 2 circles to the right, the first small and slow, the second large and fast
8. Change to left lead – Lope 2 circles to the left, the first small and slow, the second large and fast
9. Change to the right lead – Lope around end of arena to the other side and stop past center marker (at least 20 ft. from the fence)
10. Hesitate to complete pattern
11. Signal to call for cow (if cattle work is included with show)

Cow Work (90 Second Time Limit)

1. Call for cow by raising hand or similar
2. Box cow on one end of arena
3. Take cow down fence and show 1 fence turn each direction
4. Rope cow with breakaway honda - dally and stop OR circle cow in one direction
5. Pull up to designate completion,